

Gator Humans Versus Zombies Etiquette Guidelines

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0 Table of Contents

0 Table of Contents	2
1 Introduction	3
2 Our Values	3
2.1 Fun	3
2.2 Integrity	3
2.3 Respect	4
2.4 Safety	4
2.5 Community	4
3 Standards of Conduct	5
3.1 Bullying and Harassment	5
3.2 Illegal Activities	6
3.3 Breach of Event Rules	6
3.4 Gross Violation of Community Standards	6
4 Disciplinary Action	6
4.1 Types of Disciplinary Action	6
4.1.1 Courtesy Warning	6
4.1.2 Formal Warning of Misbehavior	7
4.1.3 Expulsion for Reckless Endangerment	7
4.1.4 Suspension from our Events	7
4.2 Appeals	7
4.2.1 Required Elements for Appeal	7
4.2.2 Denial of an Appeal	8
4.3 Reporting Incidents	8

1 Introduction

Gator Humans Versus Zombies (GHvZ) as an organization aims to perform fun and exciting nerf events, whether they may be HvZ or PvP events. Our organization has developed these Etiquette guidelines for our participants. Players should be familiar with these guidelines and exhibit behavior and sportsmanship in compliance with what is described within this document.

Please note that within this document, the term volunteers will be used to refer to any person who volunteers in the planning, organization, and/or execution of our events (e.g moderators, actors, squad leaders, etc).

2 Our Values

The most important objective of Gator Humans Versus Zombies (GHvZ) events is to ensure that our players, moderators, actors, and other volunteers have fun, so all players should keep in mind the values of our organization. These values should be upheld by all our players in order to ensure an enjoyable experience for all involved.

2.1 Fun

The purpose of our games is to allow our participants to have an enjoyable and memorable experience. It is essential for our participants to always uphold an atmosphere of fun. Players should adhere to our principle of DBAD (Don't be a Dick) at all times during GHvZ events and within GHvZ online platforms (discord, groupme, etc.) Players should also refrain from behaving in ways that negatively affect other player's or volunteers' experiences.

2.2 Integrity

In order for our games to be enjoyable by all participants, all game rules should be followed appropriately as outlined by both the initial rules meeting and under the General HvZ Rules listed on our website.

- Deliberately disregarding the rules of the game and the club will not be tolerated and will be subject to disciplinary action.
 - E.g. stair camping in a mission to avoid getting tagged, knowingly running across a street, use of an unapproved modified blaster or use of illegal darts (darts will be confiscated until the end of the mission), and intentionally leaving the conflict site during conflict resolution to avoid consequence.
- All moderator calls should be respected as the rule of the game. Deliberate failure to adhere to mod calls will be viewed as a breach in integrity and will be subject to disciplinary action.

- In the case of a dispute (e.g human gets tagged by a zombie that gets shot by a dart), players should either work out a resolution among themselves or a moderator will provide a means of resolving the dispute for them.
- Remember that this is just a game. For instance, if you know that you were tagged as a human without a reason for a conflict resolution, you are now a zombie. Following the rules of the game will allow it to be the fun and enjoyable experience that our moderator team aimed to create.

2.3 Respect

Our participants should always respect each other during our games, treating their fellow players, moderators, and actors with grace and empathy. While some amount of competitive banter is to be expected, it is imperative that everyone feels comfortable during our events.

- Players should honor all moderator calls.
- Players should ensure that how they feel about moderator calls, tags, game mechanics, or game results does not affect how they treat the people around them.
- Players should always keep in mind that our events are just games and the proper decorum and sportsmanship should be honored

2.4 Safety

Our events are an intense physical activity by nature, and thus proper safety measures should always be followed.

- All areas deemed to be out-of-play zones should not be played in. These include but are not limited to:
 - Parking lots
 - Indoors unless otherwise stated
 - Construction areas
 - Medical areas
 - Streets/roads
- When you are in a vehicle you are out of play. When you *are* a vehicle (carrying another player) you are also out of play.
- When crossing streets and roads, you are not in play. Walk slowly across crosswalks, avoid cars, and (if human) raise your hands up in the air when crossing a street
- Alert a moderator when there is an injury, and stay in place when a game pause is called.
- Call 911 if a severe injury/medical emergency occurs.

2.5 Community

Our events are designed to create a collaborative and inclusive environment of players of all backgrounds, experiences, and skill levels. Thus, all player actions should positively contribute to this environment and its future growth.

- Newer players should be welcomed and supported by those around them.
- Strategizing and giving other players tips, constructive criticism, blaster recommendations, both within and outside of our events is encouraged.
- During our HvZ events, remember that teamwork is pivotal for your side's success in the game, whether you are a human or a zombie. The better that you can work together/collaborate with each other, the more successful you will be.
- Bullying and harassment will not be tolerated at our events (see section 3.1)

3 Standards of Conduct

It is expected that our players exhibit good behavior during our events and within our online platforms. This section will explore instances of conduct which may cast doubt on the suitability of a player or volunteer to continue to participate in GHvZ events.

Gator Humans Versus Zombies will not partake in monitoring our players' conduct outside of the organization's events and online platforms. However, a complaint put forward regarding a player or volunteer's outside conduct may be assessed for disciplinary action if said conduct may conflict with Gator Humans Versus Zombies' values or if an individual's enjoyment of our events may be hindered by said conduct.

The following is a list of conduct that may be subject to disciplinary action. Note that this list is not all inclusive, and disciplinary action is ultimately at the discretion of the GHvZ's executive board

3.1 Bullying and Harassment

Bullying, harassing, threatening, abusing, or causing distress to another player or volunteer. Examples may include:

- Discrimination of attributes such as race, religion, ethnicity, national origin, gender, disability, or sexual orientation using language, images, symbols, and other forms of communication.
- Harassment targeted at a specific individual or group of individuals, such as through threats of doxing (disclosure of private information without their consent), personal attacks, and repeated and unwanted contact.
- Threatening another player in either a physical or sexual manner.
- Use of inflammatory statements during GHvZ events or within our online platforms, especially when intended to incite unrest within our community
- Deliberate misgendering or deadnaming of individuals will not be tolerated within GHvZ events and online spaces.

Players and volunteers should be aware that when communicating through a text-based platform such as Discord or Groupme, it becomes very easy for certain statements to be misinterpreted or taken out of context. Similarly, judgment should be taken when discussing

controversial topics, as certain subjects can get decontextualized within our large and diverse playerbase.

3.2 Illegal Activities

Gator Humans Versus Zombies does not permit the practice and promotion of illegal activities during our events and within our online platforms. These activities may include but are not limited to the promotion/engagement in drug use, assault either sexual or physical in nature, solicitation of a minor, impersonation of UF staff, and theft of information.

Players who witness such activity should contact UFPD in addition to reporting it to the Gator Humans Versus Zombies moderator team.

3.3 Breach of Event Rules

It is very important that our participants follow the rules of Gator Humans Versus Zombies' games, as listed on our website (www.gatorhvz.com) as well as within the mandatory rules meetings that are held for each HvZ event. Any attempts to purposefully break these rules will be subject to disciplinary action. In addition, all blasters/ammo brought to the event should be in compliance with our [modifications guide](#). Modified blasters will be checked by a moderator before every event so as to ensure their compliance with our modifications guide.

3.4 Gross Violation of Community Standards

Players and volunteers should not exhibit behavior that would reasonably detract from the overall enjoyment of GHvZ events and online spaces. Examples of this may include:

- The sharing of pornographic material
- Spamming our online platforms such as our discord or groupme.
- Attempts to maliciously scam or deceive others.

4 Disciplinary Action

Eligibility to participate in Gator Humans versus Zombies events is a privilege, not a right. Continued ability to play in Gator HvZ events is dependent on a player's ability to act in accordance to our values as a club and in adherence to our organization's rules. The GHvZ e-board will serve as the final judge of whether a person should be eligible to play or volunteer for a GHvZ event and/or participate in our discord and groupme.

4.1 Types of Disciplinary Action

4.1.1 Courtesy Warning

Prefacing any minor verbal infraction or unintended rules infraction will be a courtesy warning for the offender to check his or her tone or to be more aware of the surrounding environment and rules. If the interaction is of a heated nature, the moderator should try to calm the offending party down before moving forward.

4.1.2 Formal Warning of Misbehavior

When given a formal warning, a player will be pulled aside by a moderator and issued an official warning for the behavior. In addition, the player will be put under greater scrutiny than usual for adherence to our rules and etiquette guidelines.

4.1.3 Expulsion for Reckless Endangerment

If an altercation escalates to this level, the offending party will be asked to leave the rest of the mission or day and cool down for the well-being of all parties involved. If the offending party continues to show lack of cooperation or neglects to acknowledge the Moderator's suggestions to remedy the situation, they may be subject to further disciplinary action (see Suspension from our Events).

It is up to the moderators' discretion if a report should be filed with Student Conduct and Conflict Resolution (SCCR) at this point.

4.1.4 Suspension from our Events

When given a suspension from our events, the offending party has participated in severe or repetitive behavior. At this point, the offending party will be dismissed from the event. If uncooperative, they will be escorted away from the event by authorities. A report will be filed with Student Conduct and Conflict Resolution (SCCR), as well as with UFPD if necessary. Being sent home from an event will also result in a Ban from all events for a period that will be defined by the severity and/or frequency of the offense(s) committed. A pattern of offenses can also result in a ban even if the player is not officially sent home from an event. Gator Humans versus Zombies reserves the right to suspend a player from participation in our events if they have exhibited a consistent pattern of disruptive behavior.

4.2 Appeals

Unless given a suspension over one year in length or a lifetime suspension, a player has the right to appeal their disciplinary action by emailing ufgatorhvz@gmail.com within the first 30 days of receipt of their initial note of disciplinary action. Our e-board will then review the appeal

after receipt of the disciplinary action. A player must continue to adhere to the conditions of their disciplinary action until they are notified that their appeal is successful by our team. Note that bans longer than one year in length are not subject to the 30 day time limit for appeals, and are able to be appealed once a year.

4.2.1 Required Elements for Appeal

The player must include their name within an email sent to ufgatorhvz@gmail.com. A player may optionally attach supporting documentation (screenshots, statements from others, etc) to the email as attachments to further help them make their case.

4.2.2 Denial of an Appeal

If an appeal is denied, the individual will be informed of the denial and either provided a date on which they can appeal the ban or told that they cannot submit any more appeals for a period of time depending on the length of their suspension.

4.3 Reporting Incidents

Players are encouraged to report violations of our rules/etiquette guidelines by preferably speaking to a moderator during play. If this is not ideal, an incident can be reported at ufgatorhvz@gmail.com. The anonymity of the reporter will be kept from the offending individual and any third parties by our moderator team. If an incident involves a member of the mod team or other volunteer, players can report the incident to the GHvZ President or Vice President via Discord or Groupme.